

## #AGS26 Registrants have Access to a Special Pre-Meeting Workshop

### WORKSHOP

**Elevating Geriatric Education through Game Based Learning and Technology-Enhanced Strategies.**

### WHEN

**March 18, 2026, 2:00 pm – 3:00 pm Eastern Time**

### DESCRIPTION

In this interactive workshop will highlight innovative strategies such as game-based learning (GBL) and technology-enhanced learning (TEL) to engage a diverse learner population, ranging from experienced adult clinicians to younger generations, particularly Gen Z and millennials, who thrive in a digital, learner-centered environment<sup>3</sup> and for whom geriatrics may not be their primary area of interest.

**2:00 - 2:10 pm- Introduction to Game Based Learning, Gamification and Technology Enhanced Learning**

Ravishankar Ramaswamy, MD; Richard N. Van Eck, PhD & Gunjan D. Manocha, PhD

**2:10 - 2:25 pm- GeriAct: Serious Game for Older Adult Population Health**

Richard N. Van Eck, PhD & Gunjan D. Manocha, PhD

**2:25 - 2:40 pm- Educational Escape Rooms**

Roopali Gupta, MD; Shannon Devlin, MD; Lindsey Haddock, MD, MAEd

**2:40 - 2:55 pm- Virtual Reality for Experiential Learning and Addressing Age Related Health Disparities**

Vinita G. Shastri, MD; Christine E. Gould, PhD & Dat Hoang-Gia, BSN, MSN / BC-CNS

**2:55 - 3:00 pm- Conclusion and Take-Home Resources**

Vinita G. Shastri, MD

### LEARNING OBJECTIVES

(1) define GBL (e.g., serious games, gamification, and escape rooms), and TEL (e.g., VR) as active learning strategies that can improve learning, engagement, and motivation; (2) evaluate the potential for game-based learning/serious games like GeriAct.com to simultaneously promote knowledge acquisition, transfer, and positive attitude toward the content; (3) identify the utility of educational escape rooms for promoting clinical reasoning, interprofessional learning, teamwork and learner engagement; and (4) describe the potential of Virtual Reality to support experiential learning, enhanced clinical decision-making and to address age related health disparities.

### ACCREDITATION

The American Geriatrics Society is accredited by the Accreditation Council for Continuing Medical Education (ACCME) to provide continuing medical education for physicians.

### CONTINUING MEDICAL EDUCATION

The American Geriatrics Society designates this live educational activity for a maximum of 1 *AMA PRA Category 1 Credit™*. Physicians should claim only credit commensurate with the extent of their participation in the activity.

### CONTINUING NURSING EDUCATION

The American Geriatrics Society has been approved by the California Board of Registered Nursing (Provider No. CEP 10299) to provide continuing education. This live educational activity is eligible for up to 1 nursing contact hour.

### DISCLOSURES

As an accredited provider of Continuing Medical Education, the American Geriatrics Society continuously strives to ensure that the education activities planned and conducted by our faculty meet generally accepted ethical standards as codified by the ACCME, the Food and Drug Administration, and the American Medical Association. To this end, we have implemented a process wherein everyone who is in a position to control the content of an educational activity has disclosed to us all financial relationships, regardless of the amount, with ineligible companies within the past 24 months and under which we mitigate relevant financial relationships.

The ACCME defines ineligible companies as those whose primary business is producing, marketing, selling, re-selling, or distributing healthcare products used by or on patients.

**The following presenters have no relevant financial relationships with ineligible companies:**

Shannon Devlin, MD

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